



TECHNICAL MANUAL

XVI PAN AM JUNIOR SQUASH

CHAMPIONSHIP

BRAZILIA – BRAZIL – JUNE 17TH TO 23RD, 2018



TECHNICAL REGULATIONS FOR CHAMPIONSHIP

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TECHNICAL REGULATIONS FOR FPS CHAMPIONSHIPS 2018.

1. LOCATION AND DATE

FPS XVI Pan American Junior Squash Championships is going to take place in Brasilia, Brazil. Tournament dates: June 17th to the 23rd, 2018.

2. COMPETITORS

National Federations that are full/active members (*) of the FPS may enter athletes into the competition.

* To be an active and full-fledged member, National Federations must be up date with the annual FPS membership fees corresponding to the Olympic Cycle prior to the start of the championship. The FPS annual fee is US\$ 1.000 (one thousand American dollars) approved at the AGM 2016.

Wire transfers to be sent to (payment must be net of all bank charges):

JPMorgan Chase Bank, N. A.

TX1-3315

11770 Marsh Lane

Dallas, Texas 75229

Account Name: Federacion Panamericana de Squash

Account #: **858605277**

ABA Routing #: 111000614

SWIFT Code: CHASUS 33

2.1. MEMBERS PER DELEGATION

Each country shall be permitted to participate with the following:

- A maximum of eight (8) athletes: four (4) men and four (4) women.
- One (1) delegate.
- Two (2) coaches.
- One (1) referee

Each country shall have one (1) referee within their delegation who will be available for the full duration of the tournament under the direction of the Tournament Referee. Countries that do not have a referee in its delegation must pay a referee fee of US \$ 500.00

2.2. ENTRY FEES

The Entry Fee for a country is;

- US \$2,000.00 per Women's Team
- US \$2,000.00 per Men's Team
- Individual event: US \$500.00 per individual player [only if the country is not entering a team], to a maximum of 2 individual players per country (1 female + 1 male).
- Mix doubles event: US \$250.00 per individual player [only if the country is not entering a team], to a maximum of 2 individual players per country (1 female + 1 male). If a country registers a team and an individual player is US \$250.00 for the team mix doubles.
- US \$ 500,00 referees fee for countries that do not have a qualified referee in its delegation, approved at the FPS AGM 2016.

Wire transfers to be sent to:

CONFEDERAÇÃO BRASILEIRA DE SQUASH

BANCO ITAU

Brand	4450
Account N°	18.475-1
IBAN	BR68 6070 1190 0445 0000 0184 751C1
SWIFT	ITAUBRSPSPO

Other options

- PAYPAL
- Cash - American Dollars

E-mail cbs@cbsquash.com.br other options payment instructions.

2.3. ELIGIBILITY

A National Federation is eligible to enter in a championship if it is a paid-up Full Member of the FPS and is not indebted to the FPS by its failure to pay any relevant FPS dues or Championship entry fees. The members must have paid member dues for the quadrennial to date starting after the Pan American Games and finished the year of the Games.

2.3.1. JUNIOR CHAMPIONSHIPS

All players must be under the age of 19 as of the final day of the championship. Players must provide a copy of their passport to the Championship office prior to the first Technical Meeting. In the case of any queries, the original passport must be shown to the Technical Director.

2.3.2. ELEGIBILITY OF ATHLETES

A player is eligible to represent a country in a Pan American Championship if he/she meets any of the following:

- He/She was born in the country
- He/She is a citizen of the country
- He/She became a naturalized citizen of, or has resided in, the country for at least three years immediately preceding the Championship.

NOTE: Notwithstanding the above, a player is ineligible to represent a country if he has represented another country in the three years preceding the Start Date in a recognized International Squash Championship (e.g. WSF World Championship, Regional Championship, official Match between National Federations) in any age group.

2.3.3. NATIONALITY OF COMPETITORS

In the year preceding a Pan Am Games, where the Pan American Championships is the qualifying event for the Pan Am Games, the athlete eligibility for the events differs. Any competitor in the qualifying event Pan American Championships must be a national of the country (i.e. hold a passport) of the FPS member entering them.

3. ENTRIES

All the countries must complete the forms which will be forwarded by the FPS. These forms must be sent by the deadlines to the Organizing Committee.

Forms should be sent to the following e-mail addresses:

- cbs@cbsquash.com.br
fps.sectg@gmail.com

3.1. NUMERICAL ENTRIES

The numerical entries must be processed by the respective National Federation and must be received by the Organizing Committee no later than 60 days prior to the start of the event. These entries must indicate the numbers of athletes and teams for each event.

Deadline date: 16th April, 2018.

3.2. NOMINAL ENTRIES

The nominal entries of all competitors must be received by Organizing Committee no later than 30 days prior to the start of the event becoming the official nominal entry.

Deadline date: 16th May, 2018.

3.2.1. ALTERNATE ENTRIES

Each National Federation may name an alternate man and an alternate woman who will be permitted to replace a team member who, for any reason, is unable to participate in the event. No other substitution will be allowed.

3.3. OTHER FORMS

All competitors must also send the Organizing Committee and the FPS no later than 30 days prior to the start of the championship: a *hotel form* (accommodation distribution) and a *flight form* (arrival and departure information).

Deadline date: 16th May, 2018.

3.4. SPIN (Squash Player Identification Number)

For ALL FPS sanctioned events players must provide their SPIN.

As of 1 January 2014, all players who wish to play in all World Individual and Team Championships, Regional Championships and World Junior Circuit events at all

age levels will need to provide their SPIN. To obtain a SPIN, please visit www.worldsquash.org and click on the SPIN link.

3.5. FPS CHAMPIONSHIPS LATE RETIREMENT

If a country registers in a Championship and after that withdraws, it must pay:

- 25% of the entry fee if the country delivered the numerical entry before withdrawal.
- 50% of the entry fee if the country delivered the nominal entry before withdrawal.
- Countries will not be considered for a future FPS Championship venue in the next three (3) years after the withdrawal, unless it is the only country to apply for that tournament.

NOTE:

If the country pays 100% of the entry fee after its withdrawal, it can apply for future venues and will be considered as any other country.

4. REGULATIONS

The Championships will be carried out in accordance with the Official Regulations established by the *Federacion Panamericana de Squash* (FPS) - in force at the date of the competitions.

4.1. OFFICIAL BALL

The official ball for the competitions shall be DUNLOP [as determined by the Organizing Committee: black double yellow dot, green dot (altitude) and/or white (glass court)] for all the courts.

4.2. PROTECTIVE EYEWEAR

All junior players (under 19 years of age) must wear protective eyewear (manufactured to an approved national safety standard) properly over the eyes at all times during practice and match play. The list of WSF Certified Eyewear allowable at the time of participation can be viewed on the WSF website.]. If a player persists in entering the court without eyewear, the player will lose the match. Additionally, the wearing of protective eyewear is mandatory for all participants in doubles event.

4.3. RESOLUTION OF CONTROVERSIES

Controversies not covered by these regulations shall be solved as follows:

4.3.1. GENERAL NATURE

Issues shall be solved by the Organizing Committee in accordance with FPS Regulations. **If that issue is not specified in there, it must be solved in accordance with World Squash Federation (WSF) Regulations.**

4.3.2. TECHNICAL NATURE

Issues will be solved by the Appeals Panel in accordance with the FPS Technical Regulations in force. **If that issue is not specified in there, it must be solved in accordance with World Squash Federation (WSF) Regulations.**

4.4. OFFICIAL SOFTWARE

In accordance with WSF Regulations, any Software approved by WSF can be used in FPS Championships. These are: ClubLocker, SportyHQ or Tournament Software.

5. EVENTS, CATEGORIES AND SYSTEM OF COMPETITION

The squash competitions will comprise three main events in open category: Individual, Doubles and Teams.

5.1. INDIVIDUAL EVENT

Each country shall be permitted to enter up to four (4) men and four (4) women.

5.2. DOUBLES EVENT

Each country shall be permitted to be represented by one (1) men's couple, one (1) women's couple and (1) mixed couple. One player cannot participate in both events, doubles and mix doubles.

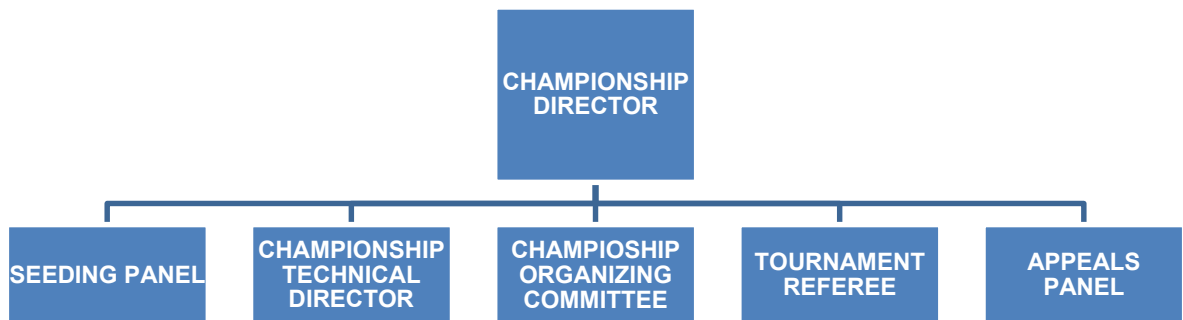
5.3. TEAMS EVENT

Each country shall be permitted to participate with a men's team and a women's team (minimum of 2 and maximum of 4 athletes).

6. STRUCTURE OF THE SQUASH CHAMPIONSHIP

CHAMPIONSHIP AND MAJOR GAMES COMMITTEE

The Championship and Major Games Committee will be responsible for the appointment of the Championship Director, Seeding Panel, the Technical Director, Tournament Referee and the Appeals Panel, in addition to approving the appointment of the Organizing Committee of the Championship proposed by the host country and coordinate and support the working groups to ensure the success of the championship.



6.1. CHAMPIONSHIP DIRECTOR

The Championship Director will be the liaison between the FPS with the Championship Organizing Committee, the Technical Director and the Tournament Referee, will be responsible for the overall schedule and the protocol of the championship. It is the maximum authority of the championship and it will be designated by the FPS Championship and Major Games Committee.

6.2. SEEDING PANEL

The seeding panel will be responsible for the seeding and processing the draw, for each of the events under this regulation. The Seeding Panel will consist of seven (7) persons: The Technical Director, one member of the Technical Committee of the FPS, one delegate for each sub-region (North, Central, South America and the Caribbean) who must be familiar with the competitive level of the athletes and the President of the FPS or a person designated by him.

6.3. TECHNICAL DIRECTOR

The Technical Director shall be responsible for the organization, coordination and supervision of all squash competitions such as the general and daily scheduling of events, allotment of courts for training and competition. He or she will be responsible for coordinating all activities and events of such, based on regulations stated in this Technical Manual and any conventions or resolutions of the Championship and Major Games Committee.

6.4. CHAMPIONSHIP ORGANIZING COMMITTEE

The Championship Organizing Committee shall be responsible for appointing and supervision of administrative and support personnel, provide any required supplies, and coordinate any other logistic activities such as lodging, transport, food, hydration, emergencies, social activities, press facilities, etc.

6.5. TOURNAMENT REFEREE

The Tournament Referee shall be responsible for the officiating of the championships, including all matters regarding referees and compliance with the squash rules approved by the WSF. (See [section 12.1](#) for a detailed description of Officiating and the Tournament Referee role).

6.6. APPEAL PANEL

The Appeal Panel will be responsible for solving any dispute, appeal or irregular made both technical and moral occurring during the championship and inform the Organizing Committee, Technical Director, Tournament Referee, country delegates, the Disciplinary Committee of the FPS and other international bodies that deserve to have knowledge of the facts and decisions.

NOTE:

For Senior Championships, the Appeal Panel will consist of seven (7) people: The President appointed by the president, Vice-President or appointed by the vice-president and the Secretary General of the FPS or appointed by the Secretary General and a representative of each sub-region (North, Central, South America and the Caribbean) appointed by the Executive Committee of the Federacion Panamericana de Squash, FPS.

For Junior Championships, the Appeal Panel will consist of five (5) people: The President or appointed by the president, the Secretary General of the FPS or appointed by the Secretary General and three (3) delegates appointed by the Executive Committee of the Federacion Panamericana de Squash, FPS.

7. PROTESTS AND APPEALS

Any technical nature protest must be submitted in writing to the Appeal Panel or the Technical Director within maximum two (2) hours after the match. Any protest must be including a deposit of US\$ 100.00 (One hundred American dollars) or its equivalency in the host country currency. The decision taken by the Appeal Panel shall be announced before the beginning of the following competition and cannot be appealed.

In case a delegate wishes to object to the score of a match, this claim must be submitted in writing before the Tournament Referee, who will decide about such

objection. Any pronouncements made by the Referee during a match concerning Squash Regulations cannot be appealed.

The Appeal Panel is empowered to:

- Give warnings
- Suspend any player from the Championship, and / or any other member included in the delegation
- Inform to the according National Association, FPS, WSF and PSA, of all offenses or infractions committed by the players
- Require proof of legitimacy or other evidence of an injury, illness, or any other emergency situation that require the player to leave an event or the championship due to such cause.

8. SYSTEM OF COMPETITION

8.1. INDIVIDUAL EVENT

A direct elimination system shall be applied and a consolation round or plate may be programmed, upon agreement of the organizing committee and the championship director.

8.1.1. SCORING AND MATCHES

In Individual event shall be applied **PARS (point-a-rally scoring) system up to eleven (11) points**. An individual match will consist to the best of five games, according to the WSF regulations.

8.1.2. DRAW AND SEEDS

Draws shall be made of 8, 16, 32 or 64. The size must be defined by the number of nominal entries.

8.1.2.1. FPS SEEDING PANEL

The seeding for all FPS Championships will be made by the Seeding Committee designated for that championship. The goal in the process is to seed up to 50% of all players, with the following criteria:

1. PSA ranking 1 to 32
2. FPS ranking 1 to 4
3. PSA ranking 33 to 64

4. FPS ranking 5 to 8
 5. PSA ranking 65 to 96
 6. FPS ranking 9 to 16
 7. PSA ranking 97 to 132
 8. CASA or South American ranking (1 to 4)
 9. National rankings of each country (*)
- (*) Rackets N° 1 and N° 2 of each country.

The Seeding Committee will publish the **SEEDING** seven (7) days before the start of the championship.

No appeals regarding seeding will be permitted.

Note:

In the Individual Event a first-round match between competitors from the same country shall be avoided. In case that the draw presents this circumstance, the place shall be drawn again.

Byes may be necessary in the draw; these will be assigned to players seeded by classification order, in downward order, in the case of seeded groups.

Example in a 16-player draw:

- If there are 15 players, there will be a bye in spot 2 (where the 1st seeded opponent would be placed).
- If there are 13 players, there will be two byes in spots 2 and 15, and the remaining one will be drawn into spot 7 or 10.

The draw will be carried out according to the detailed program below:

In the case of a Draw of 16, 8 top seeds.

In the case of a Draw of 32, 16 top seeds.

In the case of a Draw of 64, 32 top seeds.

8.1.3. DRAW OF 16 (8 TOP SEEDS)

Spot 1	1° seeded
Spot 2	***
Spot 3	***
Spot 4	5°, 6°, 7°, 8° seeded - drawn
Spot 5	5°, 6°, 7°, 8° seeded - drawn
Spot 6	***
Spot 7	***
Spot 8	3° and 4° seeded - drawn
Spot 9	3° and 4° seeded - drawn

Spot 10	***
Spot 11	***
Spot 12	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 13	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 14	***
Spot 15	***
Spot 16	2 ^o seeded

Remaining players (***) will be drawn, regardless of the size of the Draw. They will be assigned from beginning to end filling the vacant places in continuous order. Note that some of these spots might be byes.

8.1.4. DRAW OF 32 (16 TOP SEEDS)

Spot 1	1 ^o seeded
Spot 2	***
Spot 3	***
Spot 4	9 ^o to 16 ^o seeded - drawn
Spot 5	9 ^o to 16 ^o seeded - drawn
Spot 6	***
Spot 7	***
Spot 8	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 9	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 10	***
Spot 11	***
Spot 12	9 ^o to 16 ^o seeded - drawn
Spot 13	9 ^o to 16 ^o seeded - drawn
Spot 14	***
Spot 15	***
Spot 16	3 ^o and 4 ^o seeded - drawn
Spot 17	3 ^o and 4 ^o seeded - drawn
Spot 18	***
Spot 19	***
Spot 20	9 ^o to 16 ^o seeded - drawn
Spot 21	9 ^o to 16 ^o seeded - drawn
Spot 22	***
Spot 23	***
Spot 24	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 25	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 26	***
Spot 27	***
Spot 28	9 ^o to 16 ^o seeded - drawn
Spot 29	9 ^o to 16 ^o seeded - drawn
Spot 30	***

Spot 31	***
Spot 32	2 ^o seeded

Remaining players (***) will be drawn, regardless of the size of the Draw. They will be assigned from beginning to end filling the vacant places in continuous order. Note that some of these spots might be byes.

8.1.5. DRAW OF 64 (32 TOP SEEDS)

Spot 1	1 ^o seeded
Spot 2	***
Spot 3	***
Spot 4	17 ^o to 32 ^o seeded - drawn
Spot 5	17 ^o to 32 ^o seeded - drawn
Spot 6	***
Spot 7	***
Spot 8	9 ^o to 16 ^o seeded - drawn
Spot 9	9 ^o to 16 ^o seeded - drawn
Spot 10	***
Spot 11	***
Spot 12	17 ^o to 32 ^o seeded - drawn
Spot 13	17 ^o to 32 ^o seeded - drawn
Spot 14	***
Spot 15	***
Spot 16	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 17	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 18	***
Spot 19	***
Spot 20	17 ^o to 32 ^o seeded - drawn
Spot 21	17 ^o to 32 ^o seeded - drawn
Spot 22	***
Spot 23	***
Spot 24	9 ^o to 16 ^o seeded - drawn
Spot 25	9 ^o to 16 ^o seeded - drawn
Spot 26	***
Spot 27	***
Spot 28	17 ^o to 32 ^o seeded - drawn
Spot 29	17 ^o to 32 ^o seeded - drawn
Spot 30	***
Spot 31	***
Spot 32	3 ^o and 4 ^o seeded - drawn
Spot 33	3 ^o and 4 ^o seeded - drawn
Spot 34	***
Spot 35	***

Spot 36	17 ^o to 32 ^o seeded - drawn
Spot 37	17 ^o to 32 ^o seeded - drawn
Spot 38	***
Spot 39	***
Spot 40	9 ^o to 16 ^o seeded - drawn
Spot 41	9 ^o to 16 ^o seeded - drawn
Spot 42	***
Spot 43	***
Spot 44	17 ^o to 32 ^o seeded - drawn
Spot 45	17 ^o to 32 ^o seeded - drawn
Spot 46	***
Spot 47	***
Spot 48	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 49	5 ^o , 6 ^o , 7 ^o , 8 ^o seeded - drawn
Spot 50	***
Spot 51	***
Spot 52	17 ^o to 32 ^o seeded - drawn
Spot 53	17 ^o to 32 ^o seeded - drawn
Spot 54	***
Spot 55	***
Spot 56	9 ^o to 16 ^o seeded - drawn
Spot 57	9 ^o to 16 ^o seeded - drawn
Spot 58	***
Spot 59	***
Spot 60	17 ^o to 32 ^o seeded - drawn
Spot 61	17 ^o to 32 ^o seeded - drawn
Spot 62	***
Spot 63	***
Spot 64	2 ^o seeded

Remaining players (***) will be drawn, regardless of the size of the Draw. They will be assigned from beginning to end filling the vacant places in continuous order. Note that some of these spots might be byes.

8.1.6. OTHERS

For Individual event, only two people (2) coach and delegate shall be permitted to remain within the assigned area for each country during the matches. These people shall remain sitting on their seats while the athletes are playing. For any protest, the delegate must only address the Tournament Referee or the Technical Director, never the referees, markers, or the opponent's delegate or players.

There will be a 15 (fifteen) minute tolerance for players to arrive at a match. If a player arrives at the court more than 15 (fifteen) minutes

after the scheduled time, he/she will lose the game (walk over loss). **If the court assigned for the match is not available at the scheduled time, the 15 (fifteen) minute counting will start as soon as the court is available.**

In the case an organization issue caused a player not to arrive on time, the Technical Director must be notified as soon as possible, so the situation can be analyzed.

8.2. DOUBLES EVENT

8.2.1. SCORING AND MATCHES

In doubles event, the **PARS (point-a-rally scoring) system up to eleven (11) points** will be applied. If the game gets to draw 10 to 10 will apply sudden death, the first team to reach 11 points win the game. A doubles match shall consist of the best of three (3) games, according to the WSF regulations.

8.2.2. DRAW AND SEEDS

In the doubles event **Men, Women and Mixed** - Draws of 8 / 16 / 32 will be made, depending on the number of countries registered, applying a direct elimination system (as outlined under the individual event). The size of the Draw is defined according to the nominal entries.

Delegates must submit their team lineup at the time of the nominal entries. Players may participate in only one doubles event (that is, either the mixed or the men's/women's doubles). The pair must be confirmed at the first Technical Meeting, at the beginning of the Championships. A player may be substituted in a pair no later than an hour prior to the first match of the pair. To make a substitution delegates must deliver a certain form (which will be provided to delegates before the beginning of the doubles competition) to the Technical Director and the Tournament Referee.

There will be no substitutions allowed after the pair has been defined (one hour prior to the first match).

Seeds for doubles events shall be determined by those members of the seeding panel present at the event, paying particular attention to the results from previous Panamerican Championships. The seeding will be done at the Technical Meeting at the beginning of the Championships. Countries not seeded will be drawn.

8.2.3. OTHERS

The use of eye guard is mandatory for all players in the doubles event, ([see 4.2](#)).

For doubles event, only two people (2) coach and delegate shall be permitted to remain within the assigned area for each country during the matches. These people shall remain sitting on their seats while the athletes are playing. For any appeal, the delegate must only address the Tournament Referee or the Technical Director, never the referees, markers, or the opponent's delegate or players.

During the matches, it is compulsory that players, coach and delegate wear the official country uniform. Each country shall bring at least 2 different colored uniforms. **Players from one country must use the same uniform and the color must be different from the other country.** In case of a conflict in color, the highest seeded team shall have priority.

Each pair will have a 15 (fifteen) minute tolerance to arrive at a match. If at least one of the players arrives at the court more than 15 (fifteen) minutes after the scheduled time, the pair will lose the game (walk over loss). **If the court assigned for the match is not available at the scheduled time, the 15 (fifteen) minute counting will start as soon as the court is available.**

In the case an organization issue caused a player not to arrive on time, the Technical Director must be notified as soon as possible, so the situation can be analyzed.

8.3. TEAMS EVENT

The teams events, both men and women, will be carried out in two stages. Stage 1 corresponds to the Qualifying stage and the Stage 2 to the Classifying or play-off stage. The size of the Draw shall be determined by the nominal entries. In Stage1, Robin Round Pools shall be used (groups "all against all"). In Stage 2, Draws of 4/ 8 / 16 will be drawn in order to define championship positions.

For more than 16 teams only Stage 2 will be performed, adding an extra qualification round prior of it.

8.3.1. SCORING AND MATCHES

All team games of the championships will use the **PARS (point-a-rally scoring) system up to eleven (11) points.** An encounter by teams corresponds to the result from the three Individual matches from their three rackets.

Each single match shall consist of the best of five games, according to the WSF regulations. In the Stage 1, if the score is two (2) – zero (0), the third match must be played under the same conditions of the previous matches. At the Stage 2 or play off stage, if the score is two (2) to zero (0) the third

game can be played to the best three (3) games or it could not be played, since it does not affect the final result (unless the Classifying Stage involves a pool, where all matches must be played).

8.3.2. SEEDS

Team seeding will be done based on the results of the current year's individual draw.

Every player from every country scores points based on how far the player advances in the individual draw. Teams will be seeded based on the sum of the best three results achieved by the members of every national team in the individual event (only the best three results are considered, so as not to disadvantage those teams with only three players).

The points system to establish a seeding for the team event is as follows:

- Every player that reaches the Round of 64 receives one (1) point.
- Every player that reaches the Round of 32 receives an additional point (so that players who reach this round receive 2 points accumulated as the total).
- Every player that reaches the Round of 16 receives an additional point (so that players who reach this round receive 3 points accumulated as the total).
- Every player that reaches the Quarter-finals (Round of 8) receives an additional point (so that players who reach this round receive 4 points accumulated as the total).
- Every player that reaches the Semi-finals receives an additional point (so that players who reach this round receive 5 points accumulated as the total).
- Every player that reaches the Final receives an additional point (so that players who reach this round receive 6 points accumulated as the total).
- The Individual Champion receives an additional point (so that this player receives 7 points accumulated as the total).

For players who do not participate in the individual draw, the seeding panel will assign a point value based on where they would have been seeded in the individual draw, to a maximum of 5.

The Delegate must submit the names of his team's players in downward order of skills to the Technical Director, before 5 pm (17:00 hours) the day prior to the Teams Technical Meeting. The Technical Director shall circulate the team racket order (by e-mail, WhatsApp, etc.) around 6PM the day prior to the Teams Technical Meeting.

Any protest against the order of the rackets must be delivered to the Technical Director by two hours prior to the start of the Teams Technical Meeting which will be held on the day prior to the start of the Team Competition. At the Technical Meeting the pool draws and the racket orders for day of the event will take place.

The roster of the rackets of the teams can be modified up to one (1) hour before starting the tie of that team, delivering the Technical Director and the Tournament Referee a form (which will be distributed at the first Technical Meeting).

- When racket 1 is not playing: racket 2 becomes racket 1, racket 3 becomes racket 2 and racket 4 becomes racket 3.
- When racket 2 is not playing, racket 3 becomes racket 2 and racket 4 becomes racket 3.
- When racket 3 is not playing, racket 4 becomes racket 3.

When delivering the form, the delegate can write '*for all day*' so that the team change is valid for all encounters that day. If that's not written, then the change is only valid for one encounter.

8.3.3. DRAWS FROM 6 TO 8 TEAMS

Two groups are structured (A, B) at the **Stage 1**. The groups are organized with the following seeds:

Group A: 1, 3/4, 5/6, 7/8

Group B: 2, 3/4, 5/6, 7/8

At **Stage 2**, a draw of eight (8). The panel shall be organized as follows:

Spot 1	1° group A
Spot 2	4° group B
Spot 3	3° group A/B - drawn
Spot 4	2° group A/B - drawn
Spot 5	2° group A/B - drawn
Spot 6	3° group A/B - drawn
Spot 7	4° group A
Spot 8	1° group B

As specified earlier in the regulations, an encounter of two countries from the same group in Stage 2 first round is not allowed. Thus, spots 3 and 6 shall be defined by spots 4 and 5 draws (for example, if group A's 2° gets drawn into spot 4, then spot 3 must be occupied with group B's 3°).

They have to define all positions except 3rd and 4th places.

If there are 7 teams, the 1st seed will have a bye. If there are 6 teams, the 1^o of group A and the 1^o of group B will have a bye.

8.3.4. FROM 9 TO 12 TEAMS

Three (3) groups are structured (A; B; C) of four (4) countries each one or four (4) groups of three (3) countries at the **Stage 1**, at the discretion of the Championship Director. The groups are organized with the following seeds:

3 groups

Group A: 1, 4/5/6, 7/8/9, 10/11/12

Group B: 2, 4/5/6, 7/8/9, 10/11/12

Group C: 3, 4/5/6, 7/8/9, 10/11/12

4 groups

Group A: 1, 5/6/7/8, 9/10/11/12

Group B: 2, 5/6/7/8, 9/10/11/12

Group C: 3, 5/6/7/8, 9/10/11/12

Group D: 4, 5/6/7/8, 9/10/11/12

At the **Stage 2**, a draw of 16 with 4 byes (spots 2, 7, 10 and 15). The panel is organized as follows:

1^o group A	Spot 1
1^o group B	Spot 16
1^o group C	Spot 8/9 - drawn
2^o groups A, B	Spot 8/9 and drawn at spot 5/12
2^o group C	Spot 5/12
3^o group A, B	Spots 4/13 - drawn
3^o group C	Spot 3/14 - drawn
4^o group A, B	Spot 3/14 and drawn at spot 6/11
4^o group C	Spot 6/11

Draws will be made in downward order according to the explanation below (first draw: 1^o group C; second draw: 2^o groups A, B; ...). A country can't play (in the first round of Stage 2) against one in its same group in Stage 1. If that occurs in the draw, then that draw must be re-made.

If the Championship Director defines that the 4-group format will be selected for Stage 1, then the Stage 2 is the one explained in '[From 13 to 16 teams](#)', with byes on spots 2, 7, 10 and 15.

8.3.5. From 13 to 16 Teams

Four groups are structured (A, B, C, D) at the **Stage 1**. The groups are organized with the following seeds:

Group A: 1, 5/6/7/8, 9/10/11/12, 13/14/15/16

Group B: 2, 5/6/7/8, 9/10/11/12, 13/14/15/16

Group C: 3, 5/6/7/8, 9/10/11/12, 13/14/15/16

Group D: 4, 5/6/7/8, 9/10/11/12, 13/14/15/16

At the **Stage 2**, a draw of 16 teams. The panel is organized as follows:

Spot 1	1° group A
Spot 2	4° group C/D - drawn
Spot 3	3° group A/B - drawn
Spot 4	2° group C/D - drawn
Spot 5	2° group A/B - drawn
Spot 6	3° group C/D - drawn
Spot 7	4° group A/B - drawn
Spot 8	1° group A/B - drawn
Spot 9	1° group A/B - drawn
Spot 10	4° group A/B - drawn
Spot 11	3° group C/D - drawn
Spot 12	2° group A/B - drawn
Spot 13	2° group C/D - drawn
Spot 14	3° group A/B - drawn
Spot 15	4° group C/D - drawn
Spot 16	1° group B

All positions should be defined except 3rd and 4th places. **Exceptions can be made if there is not time or courts available to define all positions. In that case, the Organizing Committee will decide which positions won't be defined.**

If a bye exists these should be placed before the draw for the players and by the seeding (1° group A – 1° group B – 1° group C – 1° group D).

8.3.6. From 17 to 24 Teams

There will be a simple elimination draw and a qualification round. The qualification consists in a single match for each country: Winner classifies to the main draw, loser defines his final position along with other losers. The amount of countries that go either to the qualification or to the main draw directly differs depending on the exact quantity of countries:

- **17 teams: 15 to the main draw – 2 to the qualification**
- **18 teams: 14 to the main draw – 4 to the qualification**
- **19 teams: 13 to the main draw – 6 to the qualification**
- **20 teams: 12 to the main draw – 8 to the qualification**
- **21 teams: 11 to the main draw – 10 to the qualification**
- **22 teams: 10 to the main draw – 12 to the qualification**
- **23 teams: 9 to the main draw – 14 to the qualification**
- **24 teams: 8 to the main draw – 16 to the qualification**

All positions should be defined except 3rd and 4th places. Exceptions can be made if there is not time or courts available to define all positions. In that case, the Organizing Committee will decide which positions won't be defined.

8.3.7. ORDER OF MATCHES

All played matches will follow a daily order. This order will be drawn for each day among the following possibilities (once an order is drawn, it will not be repeated until each order has been drawn):

1-2-3 1-3-2 2-1-3 3-1-2

All team members must appear at the scheduled start time of the encounter, with a 15 (fifteen) minute tolerance. If a player is not present the other players' must move up the playing order and such match (i.e. now the racket #3) is considered forfeited (W.O or walk-over). That player who arrives at a later time will not be allowed to make part of the team. **If the court assigned for the match is not available at the scheduled time, the 15 (fifteen) minute counting will start as soon as the court is available.**

In the case an organization issue caused a player not to arrive on time, the Technical Director must be notified as soon as possible, so the situation can be analyzed.

8.3.8. COMPETITION WITH AN INCOMPLETE TEAM

If a team has less than three players for any reason (injury, illness or other), then the absence will occur in the last place or racket #3. The roster of racket will be as stated above:

- If Racket 1 does not play: 2 becomes 1, 3 becomes 2; and the racket #3 match is a default.
- If Racket 2 does not play: 3 becomes 2; and the racket #3 match is a default.
- If Racket 3 does not play: this match is defaulted.

A defaulted or abandoned (W.O.) match will be counted as 3/0 in games and 33/0 in points.

If, during a match, a player has to leave the court due to illness or injury, the order will not be affected.

8.3.9. FINAL ORDER OF THE TEAMS IN GROUP

All the teams will play against each other in a group to establish a merit order. This will be decided in accordance with the following:

1. First according to the higher amount of won encounters.
2. If there is tie between two teams, then, according to the scores between the teams.

Tie between three teams: If three teams have won the same number of encounters, then, according to the greater amount of won matches. If two teams still equal, then by the result between the two teams. If the tie persists, then, according to the higher positive difference between won and lost games in all matches. If two teams still equal, then by the result between the two teams. If the tie persists, then, according to the higher positive difference between won and lost points in all matches. If two teams still equal, then by the result between the two teams. If the tie persists, then by draw.

8.3.10. OTHER

For the team event, only five (5) people - team players, coach, and delegate can remain within the sector assigned for the country of the team. These people shall remain seated in the seats assigned while the game is underway. For any appeal the delegate must address the Tournament Referee, or the Technical Director, only, never the Referees, or Marker of the Tournament, or the opponent delegate or players. During the dispute of the team event it is mandatory for the players, coaches, captains, and delegates to **wear the same official game and representation uniform of each country.**

9. COMPETITION PROGRAM

SAT	SUN		MON		TUE		WED		THU		FRI		SAT	SUN
ARRIVAL	AM	PM	AM	PM	AM	PM	AM	PM	AM	PM	AM	PM		DEPARTURE
TECHNICAL MEETING	64 indiv	32 indiv	16 indiv	8 Indiv	16 Doubles / SF Indiv	8 Doubles / F Indiv	SF Doubles	F Doubles	RR1 T	RR2 T	RR3 T	R 8 Teams	SF	F

Note – The schedule may be revised as required by the Organizing Committee.

10. TRAINING PROGRAM

The training shall be carried out at the venues designated by the Organizing Committee and the practice schedule for the same will be set up and handed out at the General Technical Meeting at the start of the Championships. The venues can only be used during the schedules assigned by the Tournament Director.

11. PROTOCOL, AWARDS AND MEDALS

11.1. CEREMONIES

For both the Opening and Closing Ceremonies, all delegations are required to attend the events, and be wearing the representative official uniforms of their country. All delegations are to bring the national anthem of their country (a short version) and the country's flag, to the Organizing Committee (they will be returned at the conclusion of the event).

The **Opening Ceremony** of the Squash Championships will be held on the first day of play.

The **Closing Ceremony** of Squash Championships will be held at the conclusion of the Team Championship, on the final day of play.

11.2. AWARDS

The FPS establishes the following awards:

- **1st Place:** Gold Medal
- **2nd Place:** Silver Medal
- **3rd & 4th Places:** Bronze Medal

The Protocol Award Ceremonies will take place after each event (or may be all held at the conclusion of the Championship). The athletes ranked in first, second and third places, shall be taken to the presentation area once the event is over. For the ceremony, they will have to wear the representative official uniforms of their country.

11.3. MEDALS

COMPETITIONS	MEDALS		
	GOLD	SILVER	BRONZE
INDIVIDUAL MEN	1 (1)*	1 (1)*	2 (2)*
INDIVIDUAL WOMEN	1 (1)*	1 (1)*	2 (2)*
TEAM MEN	1 (4)*	1 (4)*	2 (8)*
TEAMS WOMEN	1 (4)*	1 (4)*	2 (8)*
DOUBLES MEN	1 (2)*	1 (2)*	2 (4)*
DOUBLES WOMEN	1 (2)*	1 (2)*	2 (4)*
DOUBLES MIXED	1 (2)*	1 (2)*	2 (4)*
TOTAL	7 (16)*	7 (16)*	14 (32)*

* The number in parentheses corresponds to the medals per unit.

12. TECHNICAL OFFICIATING

The Technical Officials are conformed by:

- Championship Director
- Technical Director
- Referees
- Appeals Panel

The Federacion Panamericana de Squash (FPS), shall appoint, through resolution, a Tournament Referee, and he or she, in turn, shall be responsible for the selection, appointment, and supervision of national and international referees according to the regulations set up for the Championship, and this will be in force before facing any disagreement in connection with the Championship Regulations.

To carry out the tournament, a minimum of four (4) referees per court shall be required, plus the Tournament Referee and the Assistant Referee, referees will be distributed as follows: 75% of international referees and 25% referees for the host country, if this cannot be achieved the vacancies shall be taken by a decision from the Tournament Referee regardless of the require minimum. The Tournament Referee shall appoint percentages.

12.1. TOURNAMENT REFEREE ROLE

The Tournament Referee is responsible for:

- Making sure the tournament is conducted according to the WSF Regulations for the Games in force. He is the final authority for the interpretation of the Regulations.
- Selecting the number of officials duly qualified for the event.
- Organizing as many sessions as necessary to ensure the officials are familiar with all the rules, interpretations in force and the code of behavior.
- Assuring a good supply of balls approved by the WSF as well as other appropriate elements: Draws, boards, pens, official clock, microphone, cleaning implements, first aid equipment.
- Coordinating identification, uniforms, lodging, meals, tickets, and access to social events for referees.
- Appointing an Assistant Tournament Referee.
- Making up a general Tournament Report for the Organization of the Championships, including photographs.

12.2. REFEREES MEETINGS

The Officiating Meetings will be carried out every day at the venue of the competition in order to discuss matters relative to refereeing, to inform the referees and markers designation for the competitions of the day and any other activity.

12.3. OFFICIATING SYSTEM

The Championship Director and the Tournament Referee will decide the system to be used based on the current regulations.

12.4. THE OPTIONAL CHAMPIONSHIP REFEREE FEE

The optional championship referee fee of US\$ 500,00 payable by any countries that chooses not have referees in its delegation.

13. UNIFORMS

13.1. TEAM UNIFORMS

During the tournament it is mandatory for the players, coaches, captains, and delegates to wear the official and representative uniform of each country. The Athletes can wear clothing with any kind of color or color combinations. Every country must have at least two uniforms of different colors so that the opponent teams can be easily identified. All uniforms must have the name of the country on the back. Note - During the Doubles Competition **Players from one country must use the same uniform and the color must be different from the other country.**

It is absolutely forbidden the use of clothing showing any advertisement in a Major Games Championship. The Technical Committee, the Tournament Director, the Tournament Referee, or a Referee or an official have the authority to request a player, coach or delegate to change his clothing in case he is not complying with the set up on this Item.

In a FPS Championship:

Sponsor logo

Shirts or tops:

a) May carry the manufacturer's normal trademark, symbol or name on one breast - the display to be contained within an area not exceeding 20 square centimetres in total and 10 centimetres in any one dimension.

b) May carry identification, in areas clearly separated from each other, on the opposite breast to the manufacturer's symbol and/or on each arm, as follows:

i) Three sponsors' displays - each to be contained within an area not exceeding 40 square centimeters in total and 10 centimeters in any one dimension; or

ii) Two sponsors' displays and one national identification badge - each contained within an area not exceeding 40 square centimeters in total and 10 centimeters in any one dimension.

c) In all FPS Championships shirts or tops must carry a national identification title as defined below.

i) a) National Identification / Player name. A national identification title, the whole to be contained within an area at least 200 square centimeters and not exceeding 300 square centimeters on the back of the shirt or dress.

b) The player's name may also be displayed within an additional area not exceeding 150 square centimeters.

c) Lettering must be in one colour that strongly contrasts with the shirt colour.

ii) Specifications.

a) National identification / player names must be strongly visible and in Spanish or Anglicized alphabet capital letters.

b) Players' names shall be their family name. Initials may be used in front of family names.

c) The minimum lettering width for national and player names will be 20cms and height 5cms, except in the case of names with fewer than five letters for which the

following minimums widths will apply, four letters 16cms, three letters 13cms two letters 11cms.

iii) Country names flags may be added at the discretion of the player/nation

Shorts or skirts/dresses may carry:

a) The manufacturer's normal trademark, symbol or name on one side or leg, contained within an area not exceeding 10 square centimeters in total.

b) One sponsor display on the opposite side or leg from that in Regulation L8a above, contained within an area not exceeding 20 square centimeters in total and 10 centimeters in any one dimension.

13.2. TECHNICAL OFFICIALS UNIFORMS

The Organizing Committee of the Championship must provide technical staff uniforms, which are: Technical Director, Tournament Referee, Referees and Appeal Panel.

14. TECHNICAL MEETINGS

14.1. TECHNICAL MEETINGS

The first Technical Meeting will be held the day before the beginning of the Championships. All information about how the Championship will be carried out, seeding, etc., will be explained to delegates, and Individuals and Doubles draws will be established.

The second Technical Meeting will take place before the start of the Teams event. First, all countries final order of rackets will be informed along with seeding. After that, draw will be established.

Only delegates and coaches of the countries will be permitted to attend. If a country has not any of them, one of the players will be allowed to assist.

14.2. OTHER TECHNICAL MEETINGS

Other Technical Meetings will be held whenever necessary, especially prior to the starting of the single elimination bracket of the Teams event. Only delegates and coaches of the countries are permitted to attend.

15. MEDICAL CONTROL AND ANTI-DOPING

During the Squash Championships anti-doping tests will be done, under the technical specifications of the WADA-AMA.

The Anti-Doping control tests will be responsibility of the Olympic Committee of the host country. The regulations in force will be those from Medical Commissions of the International Olympic Committee, WADA-AMA (World Anti-doping Agency) and PASO.

The selection of the competitors for the samples taking shall be carried out by the Medical Commission in coordination with the delegate of the Federacion Panamericana Squash, FPS, and the Organizing Committee. The samples for the doping control shall be analyzed at the Laboratory of host country, duly approved by the International Olympic Committee.

Any athlete refusing to any medical control or examination or who is found guilty of doping shall have his/her accreditation withdrawn and shall be ejected from the current Championships and possibly from future international competitions according to the penalties established by the PASO and the WSF regulations.

16. HOTEL

The Organizing Committee will confirm a Tournament Hotel, where all delegations will be accommodated, the hotel must meet the minimum requirements for the Federación Panamericana Squash, FPS, and be approve by the FPS.

The organizers of the event will assume the hotel payment for up to eleven persons, as defined by the delegation (i.e. 8 players [4 men / 4 women], two coaches and one delegate), for eight (8) nights, in double and triple room accommodation, also the cost of technical officials and referees for eight (8) nights in double room accommodation. Delegations wishing to stay extra nights or requiring more rooms; will be responsible for the additional expense.

The Organizing Committee of the Championship will cover the accommodation for the Technical Staff in double rooms.

Official hotel: Grand Mercure Brasilia Eixo Monumental

Setor Hoteleiro Norte quadra 5 Bloco G

BRASÍLIA - BRAZIL

<https://www.accorhotels.com/gb/hotel-3632-grand-mercure-brasil-ia-eixo-monumental/index.shtml>

Another hotel option for supporters and families:

Mercure Brasilia Lider Hotel - beside the official hotel
<https://www.accorhotels.com/gb/hotel-3627-mercure-brasilia-lider-hotel/index.shtml>

Note: Depending on the hotel, there can also be quad rooms.

17. MEALS

The Organizing Committee of the Championship will provide breakfast to all the delegations, breakfast must meet the needs for highly competitive athletes, it is also responsible for the hydration for the delegations, technical personnel and officials at the venue.

The Organizing Committee of the Championship also will provide all the meals for the technical staff.

18. TRANSPORTATION

The Organizing Committee of the Championship is responsible for the transportation of all delegations and the personal staff, as follow:

18.1. BETWEEN AIRPORT AND HOTEL

Delegations will fill the Flight Information Form –to be delivered 30 days before the beginning of the Championship– so the organizers can pick delegations up from the Airport and take them back at it when at the end.

18.2. BETWEEN HOTEL AND THE VENUE

Organizing Committee is responsible for providing transportation hotel-venue-hotel each day of the Championships. All delegations, technical staff and referees will be allowed to use this transportation.

19. VENUES

Championship venue will be **Capital Squash Center**. It has 6 courts.

<https://www.capitalsquashcenter.com.br/>

19.1. WSF – Complete Court Accreditation (CCA)

If newly built courts completed after 1st January 2013 are to be used then they must be listed in the WSF worldwide directory of Complete Court Accredited (CCA) courts if they are to be considered for hosting matches recognized by the Federation. (This specification is not applicable for courts in existence before 2013, where normal adherence to WSF specifications will apply)

20. SERVICES

The Organizers will define what additional services that they will offer the Championship participants.

20.1. RACKET STRINGING

The Organizers shall inform about the racket stringing service, which should be available for the participating countries.

21. CITY OVERVIEW

Brasilia is the federal capital of Brasil and is where the government of the Federal District is located. Brasilia is in the west center of the country. Population 3 million people estimated by the Brazilian Institute of Geography and Statistics in 2016, what makes it the third city in the country by population, also have 4 million people in the metropolitan area. It is the seat of the Federal Government, form by the president, who works at the Planalto Palace, the Supreme Federal Court of Brazil and the National Congress of Brazil.

<https://es.wikipedia.org/wiki/Brasilia>



XVI PAN AM JUNIOR SQUASH CHAMPIONSHIP

Brasilia

17th to 23rd June, 2018

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Financial Director: Walter Meyer Karl
Technical Director: Diego Bolzan
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